## Unit 20 Graphics and design

Name:

\	vector	resolu con	tion npositi	CAD ing	raster rendering	3-D com		rames animati		xturing solid		coolbo elling		ilters	
Comp	uter g	raphic	:s												
	are two ed, and	(2)			er graphic: ( graphics, v type of grap	vhere n	nathem	natical f	ormu	lae are	use	d to di	raw I		
	the obj				ype or grap	offic res	uits III.	si iai pei	grap	IIIC3 VVI	CIIII	J 1033	01 (3	/	
comp allowe to (e)	uters as ed desig	a seri gners t	ous ar o mak lit lo	nd (d) [ ne (5) [ ok mo	the 1980s, ore realistic,	ne to s	w design	gn tool. ne edge	(4) [ es of a	ın obje	ct, a	(Co	en ac	uter Aid Id colou	ır and
with the control of t	ning, m	ntion of ultime	of powedia and	verful S films d anin mput	, GGI comput at the Pixa nation. Cor ers and bet ics appear	ers, wh r movie nputer ter (10)	ich we studio graphio	re later o. 3-D g cs conti	used raphi nue t	to creates becare of (f)	ate so ame	ome o more	of the pop	e first ular in tl	ore de
Web g	graphic	:s													
begar	n to use )     olay ani	the G mated web	IF form a ı I, inter graphi	nat to o much a active cs are	creased, and display sma wider varie and 3-D gr made with any people	Ill graph ty of im aphics, either a think th	nics, su age fo contaiı Adobe	ch as ba rmats. F ned wit Photos	annei Plugir hin fi hop ( s insu	rs and a is can e le form or Core ifficien	adve expai ats s Il Paii	rts. No nd the uch as nt Sho	owad e wel s SW op Pro	lays, we o brows F and X o. Windo	b brov er fun 3D. ows us
to disp Most r		o MS F	of (h)		Č	and (i) 🛚			tool	S.					